

2023 NORTHERN NST 6 - COLLEGE OF COMMISSIONER SCIENCE - March 11, 2023

Registration 7:30 - 8:30	REGISTRATION - LOBBY				
Opening 8:30 - 8:50	OPENING - AUDITORIUM				
	Bachelors	Masters	Roundtable (BCS & MCS)	Continuing Education	Doctorate
Period 1 9:00 - 9:45	BCS 103 – Linking District Resources	MCS 316 – The Unit Service Plan	BCS 150 – Roundtables in Unit Service	CED 707 – The Doctoral Project/Thesis Advisor	DCS 509 – A Legacy of Servant Leadership
Period 2 9:50 - 10:35	BCS 108 – Mining Internet Resources	MCS 304 – Service to Units at Risk	BCS 151 – The Roundtable Commissioner Team	CED 712 – Roster Mining for Recruiting	DCS 501 – Selecting & Limiting Scope of Your Thesis or Project
Period 3 10:45 - 11:30	BCS 105 – Resolving Common Unit Issues	MCS 312 – Recruiting the 21st Century Volunteer	BCS 152 – Planning, Implementing and Promoting Roundtables	CED 720 – A Commissioner's Introduction to Valuing Diversity	DCS 503 – Developing Your Project or Thesis
Period 4 11:35 - 12:20	BCS 106 – Coaching Leaders	MCS 314 – The Commissioner and the Professional	BCS 153 – Roundtables and Commissioner Tools	CED 701 – Combatting Commissioner Stress/Burnout	DCS 512 – Recruiting for Diversity
Lunch 12:20 - 1:20	LUNCH & KEYNOTE SPEAKER - AUDITORIUM				
Period 5 1:20 - 2:05	BCS 116 – Collaborative Assessments	MCS 306 – Mentoring Skills	BCS 154 – Roundtable Fundamentals	CED 751 – Role of the Administrative Commissioner in the Roundtable Program	DCS 506 – Coaching Commissioners
Period 6 2:15 - 3:00	BCS 114 – Understanding and Communicating with Today's Leaders	MCS 305 – Resolving Critical Unit Issues	MCS 350 – Unit and Roundtable Commissioners Working Together	CED 752 – Advanced Roundtable Promotion	DCS 514 – Building Meaningful Relationships
Period 7 3:10 - 3:55	BCS 109 – The Essential Element (A Servant's Heart)	MCS 313 – Onboarding Commissioners	MCS 358 – Addressing Unit Challenges Through Roundtable	CED 716 – Navigating Difficult Conversations	DCS 550 – Leveraging Roundtables in Unit Service
Closing 4:00 - 4:30	CLOSING - AUDITORIUM				