

SPECIAL EVENTS

Apollo's Chariot Race

Location:	Start/finish by camp office
Maximum Event Score:	40 Points
Description:	A test of speed, stamina, and teamwork worthy of the Titans. Transform your sled into a chariot and put on your winged sandals, it's time to race!
Task:	Race your sled around the designated course. Minimum of 5 scouts per team, one of which must ride in sled. There will be a mandatory pit-stop at a course checkpoint during which the rider must trade places with a runner- only one rider exchange allowed during race. Sled must contain cargo listed below at both start and finish- 1 minute penalty if any items are lost along course. Time is determined by the last member of the team to cross the finish line.
Required Sled Cargo:	(1) Gallon Water (1) Tarp- Minimum 10' x 10' (20) Feet Rope (2) Stretcher Poles (1) Blanket (stretcher size) Firestarting material (Tinder, kindling, flint, steel) Personal First Aid Kit (Consistent with Second Class requirements)
Scoring:	This is a timed event: 30 points will be awarded to 1st place, 28 to 2nd, etc. Up to 10 points will be awarded by neutral judges for sled design and decorations consistent with Greek mythology theme.
Award:	Special trophy will be awarded to fastest patrol.

Prometheus' Campfire Program

Location:	Dining Hall
Maximum Event Score:	30 Points
Description:	Prometheus has brought us fire, and Dionysus demands entertainment!
Task:	Each patrol is to prepare a song or skit of approx 3 minutes to perform for the group.
Scoring:	10 points for participation Up to 10 points for mythological costumes Up to 10 points for mythological theme. Costume and theme scores to be determined by neutral judges.
Award:	Special trophy to be awarded for best performance.